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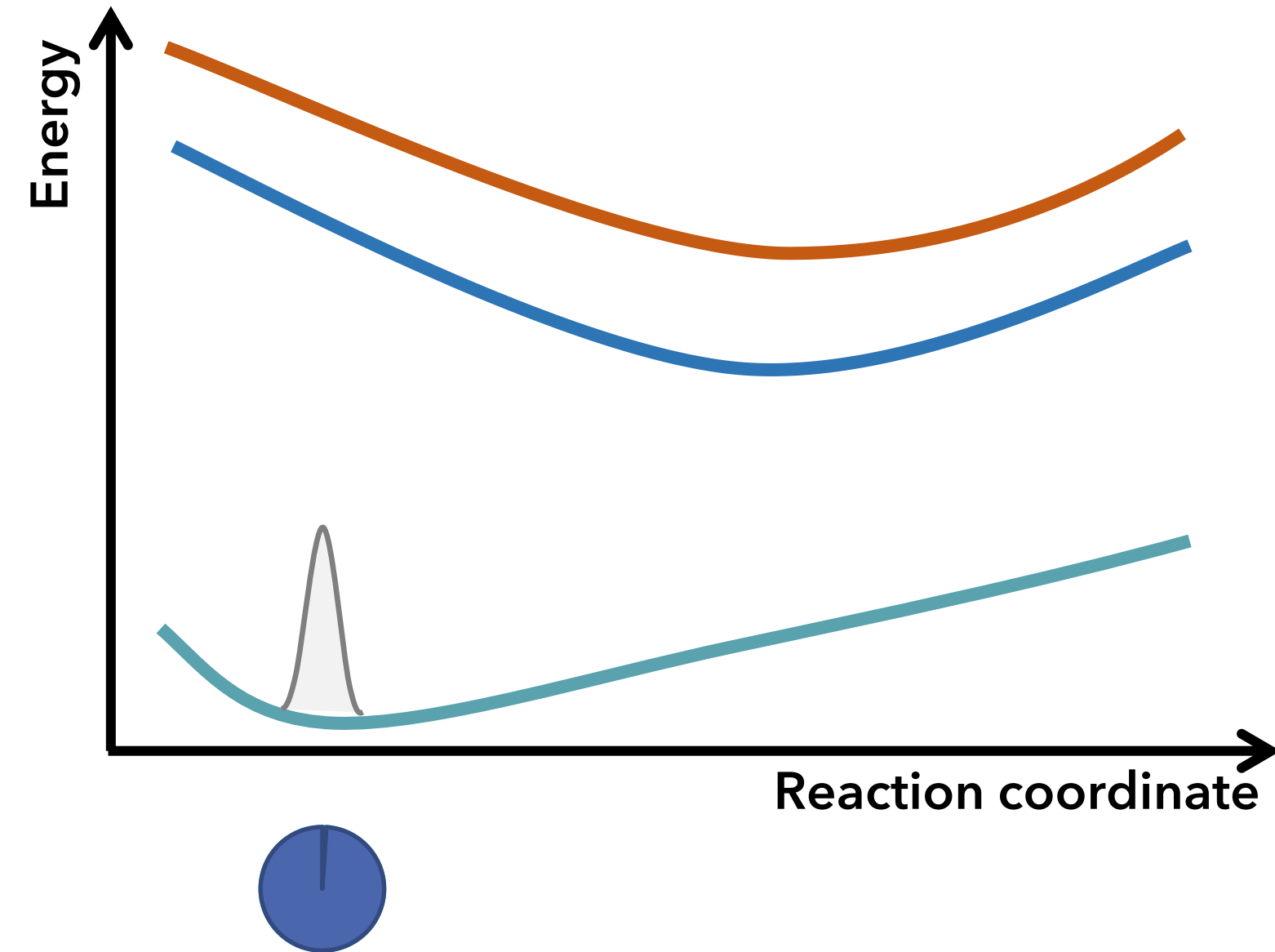
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Nonadiabatic Molecular Dynamics: Concepts, Methods, and Emerging Tools

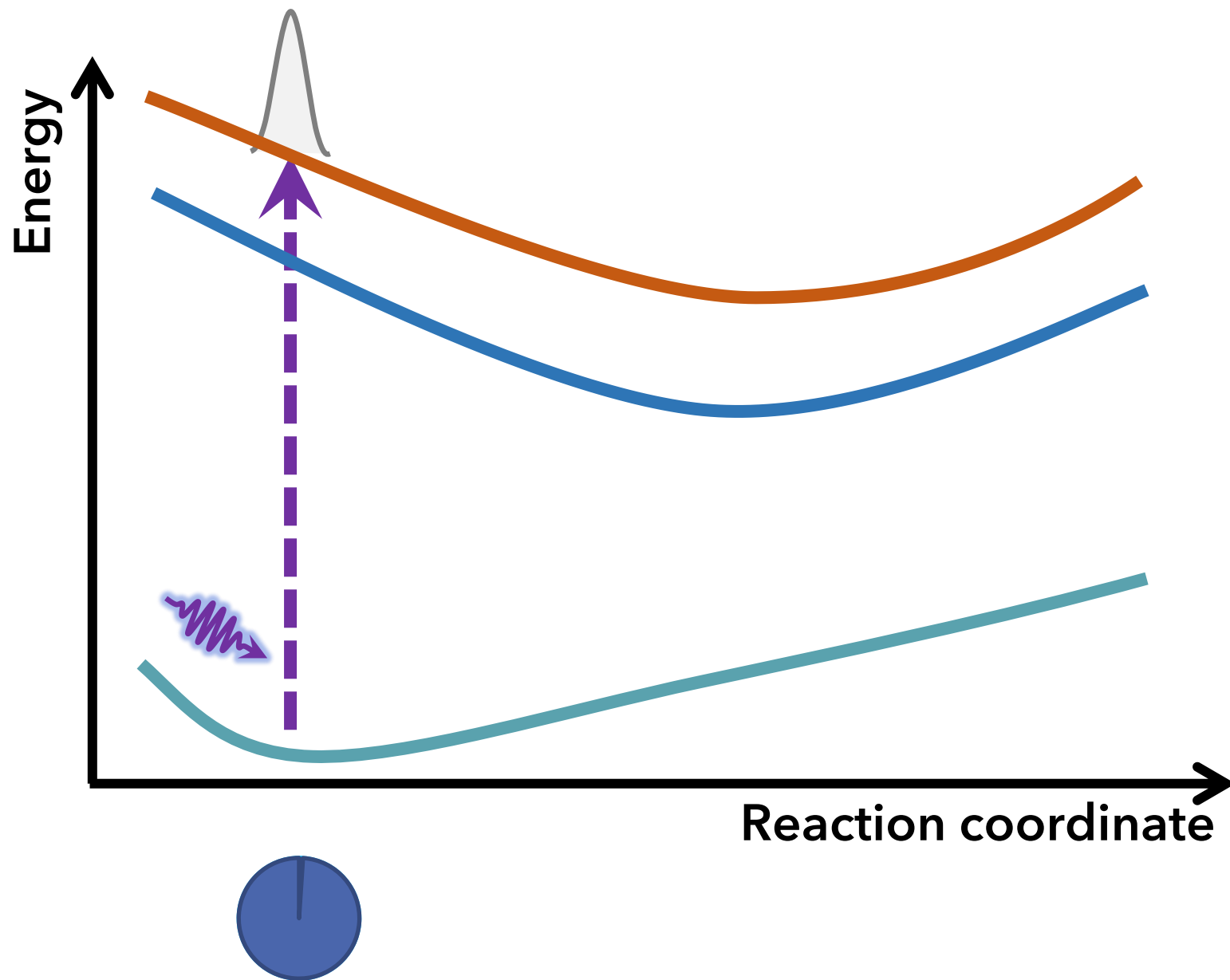
III– Case study: Non-Kasha fluorescence of pyrene

Case study:
Non-Kasha fluorescence
of pyrene

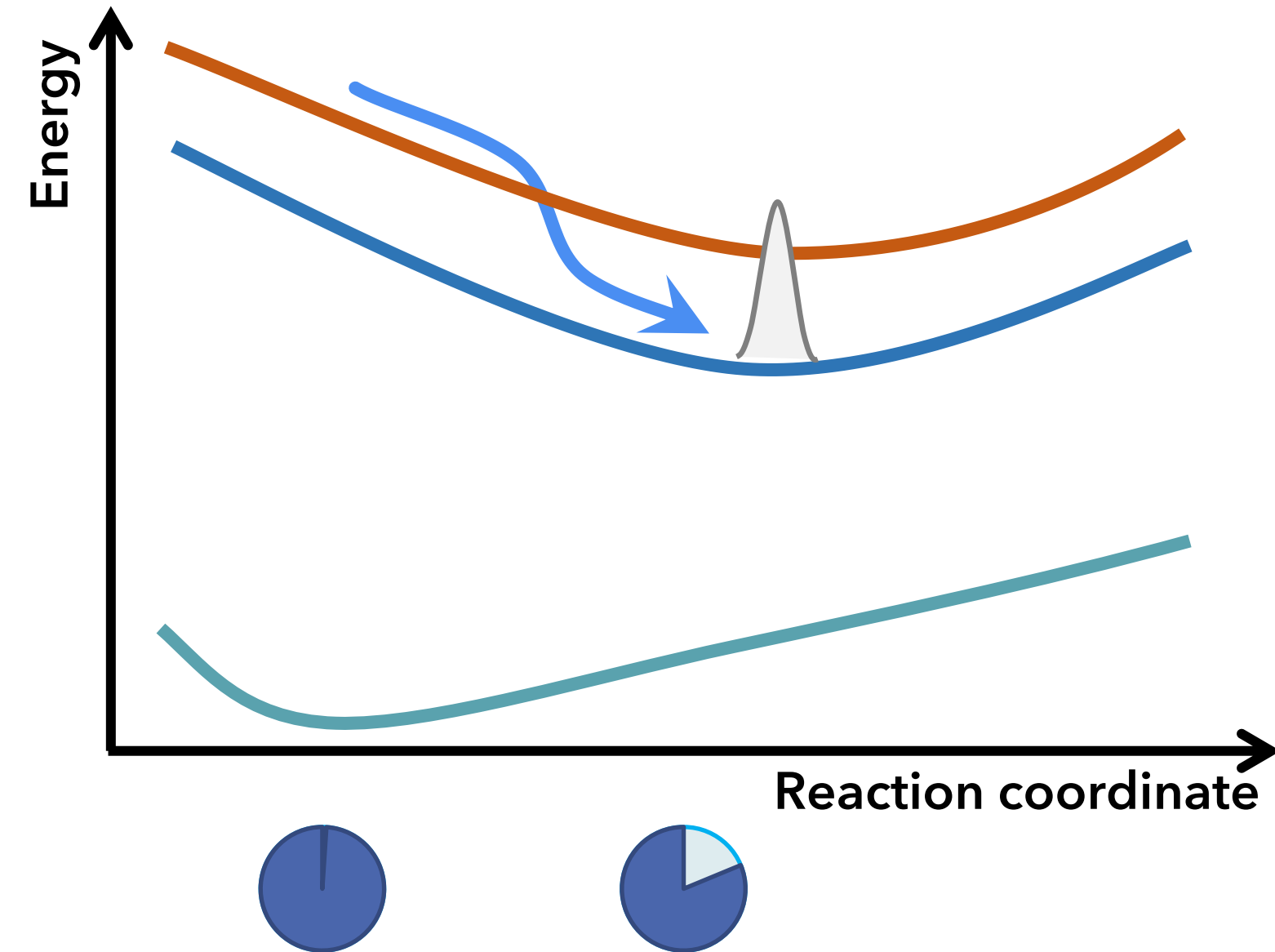
Nonadiabatic dynamics



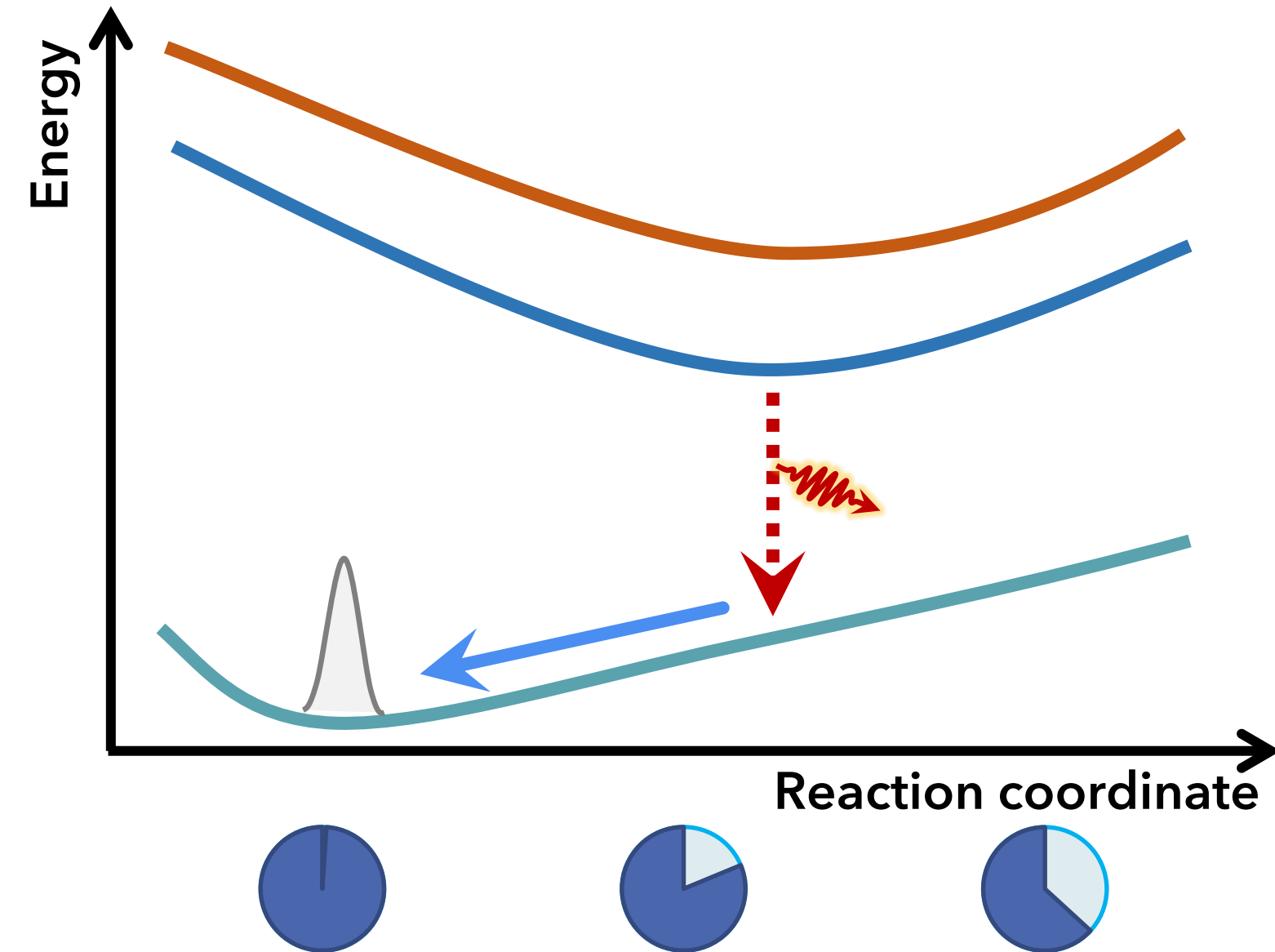
Photoabsorption



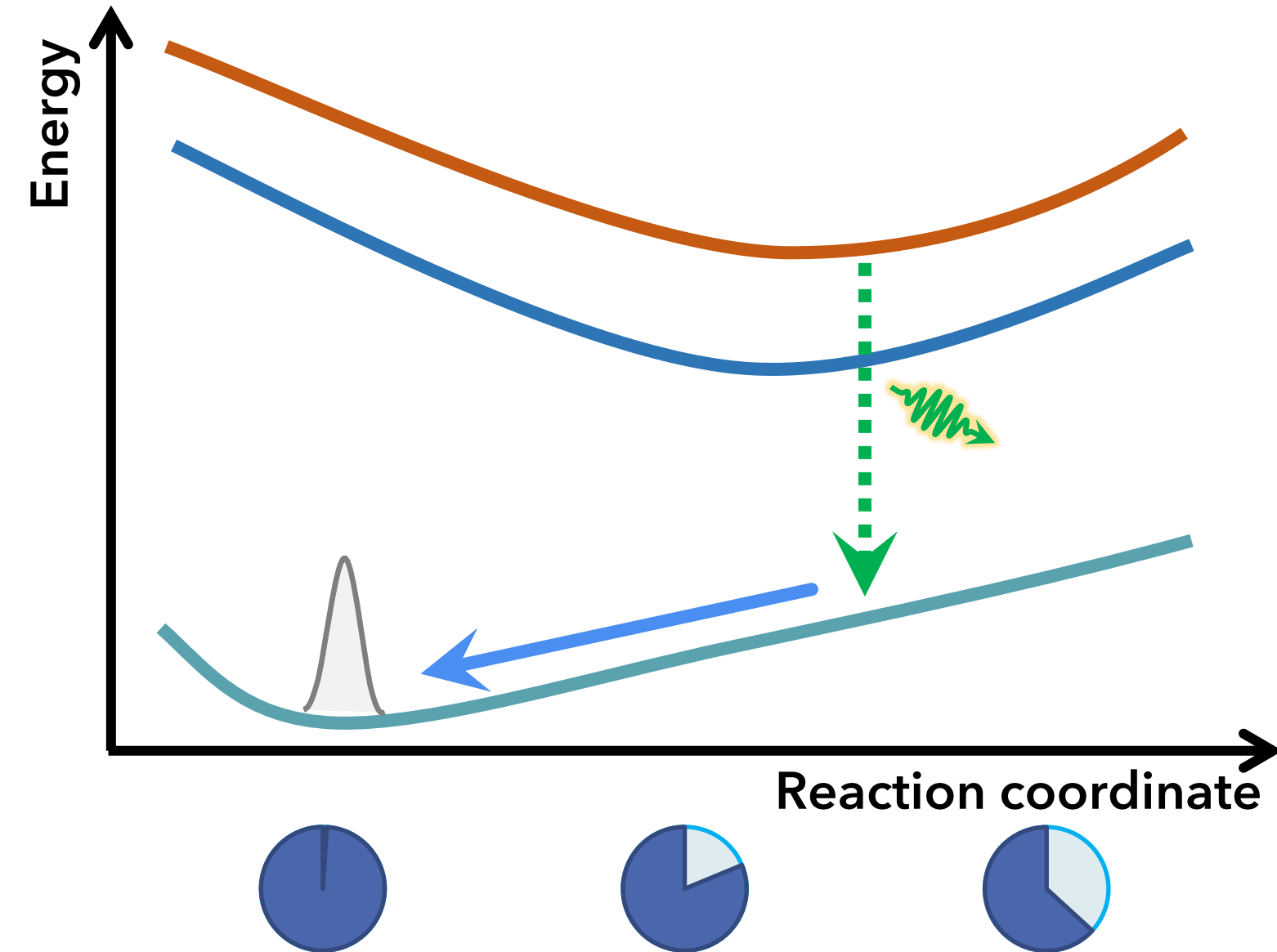
Kasha rule

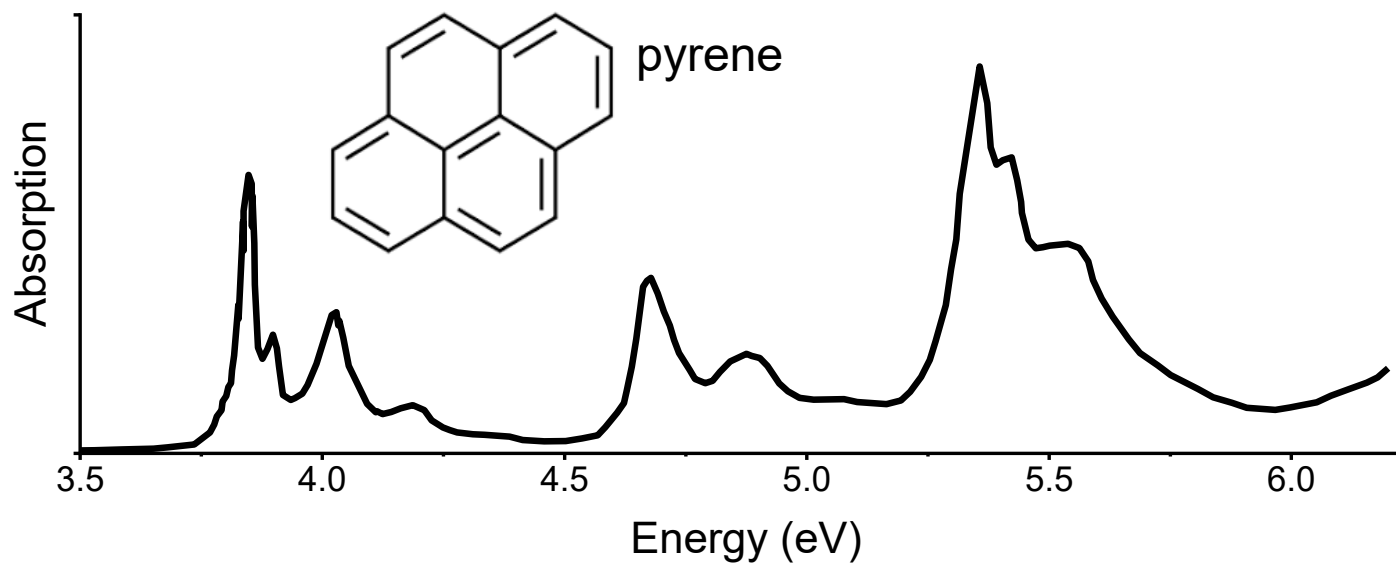


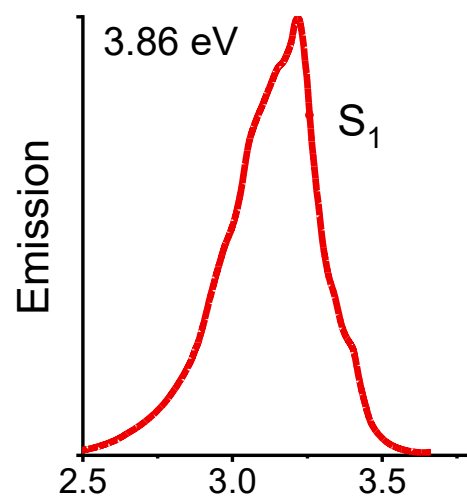
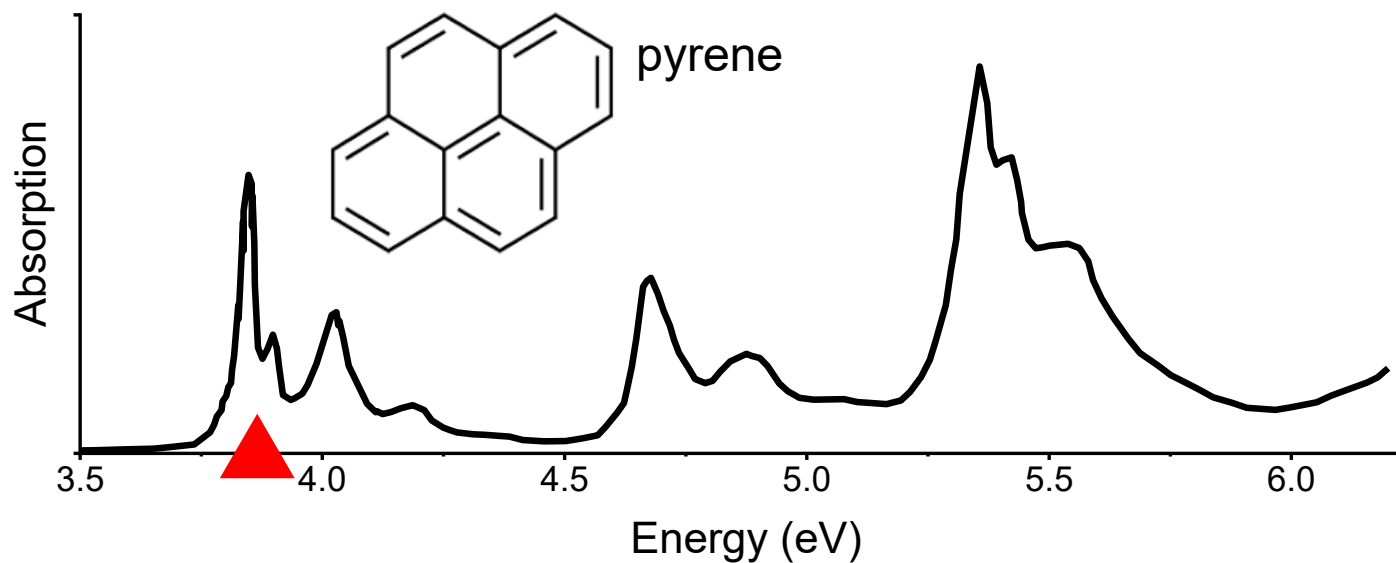
Fluorescence

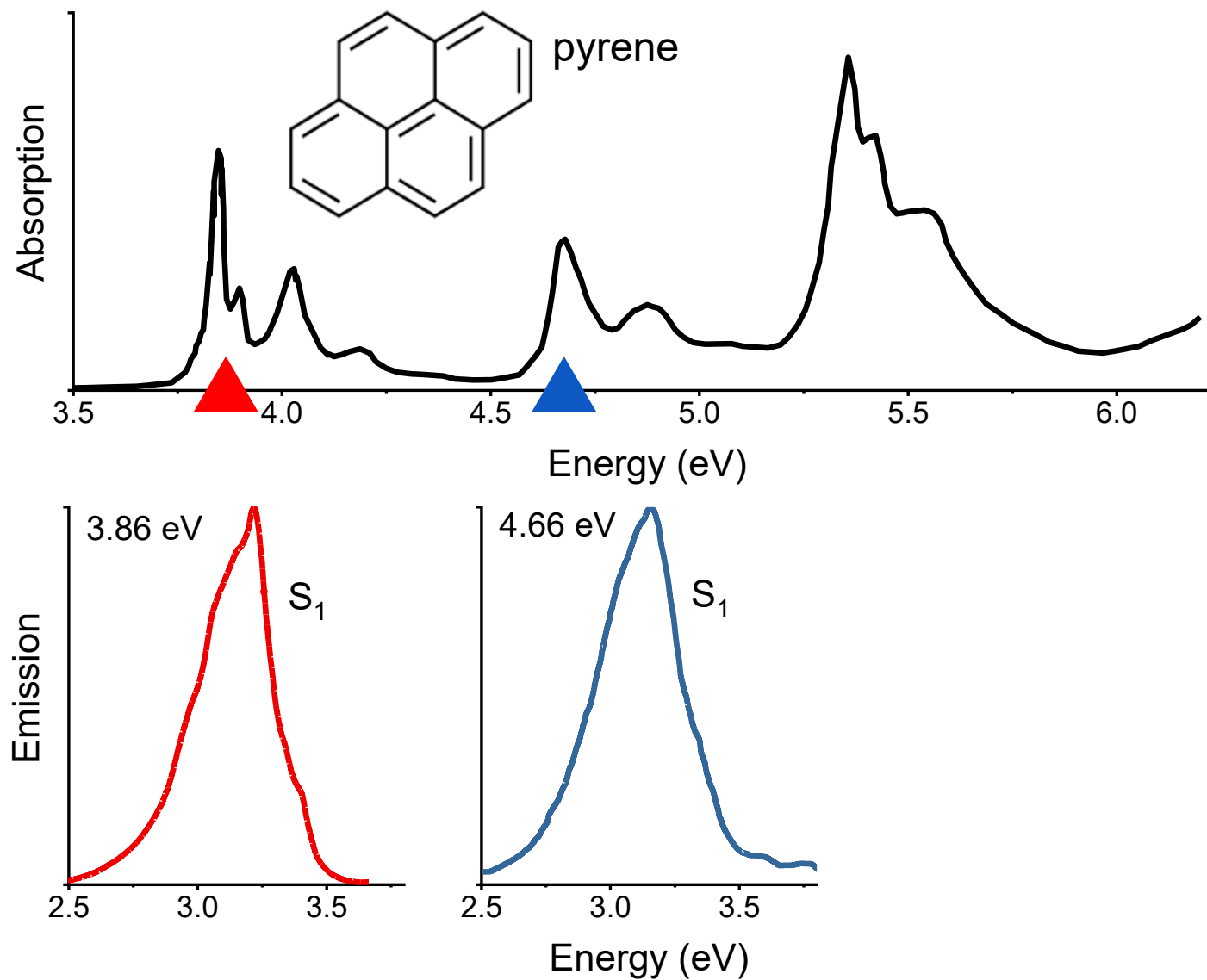


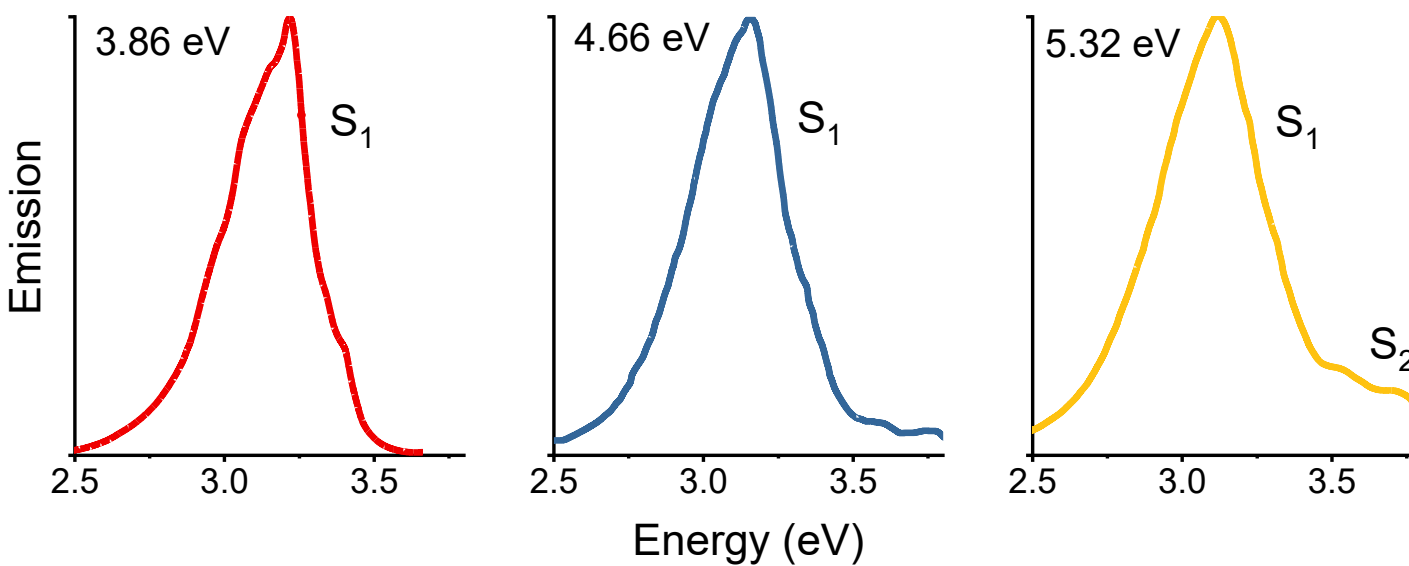
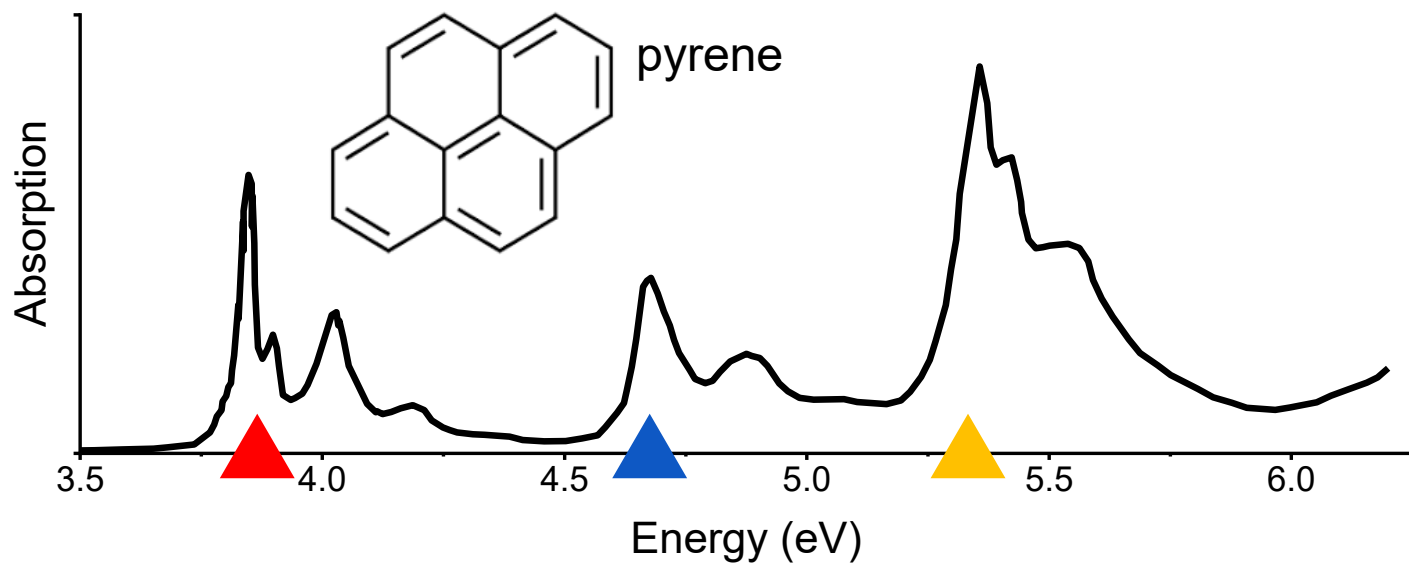
Non-Kasha fluorescence

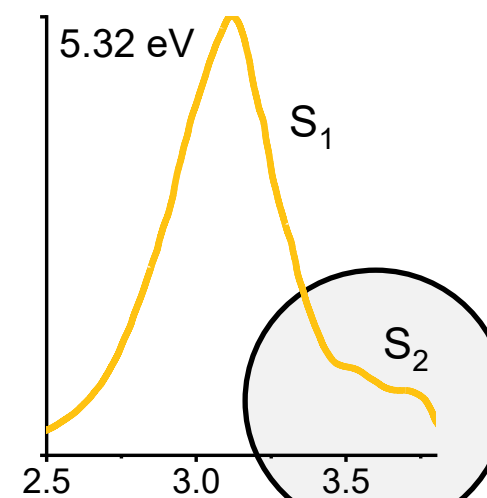
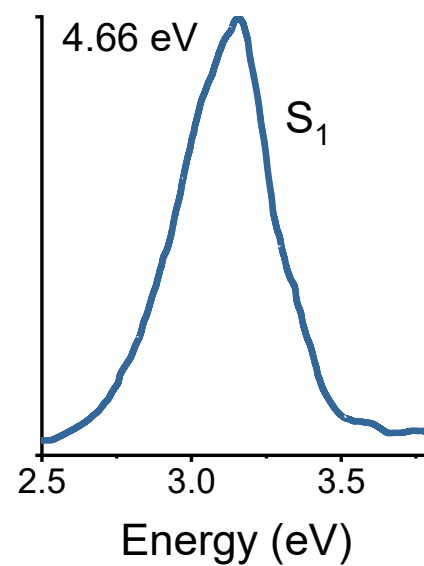
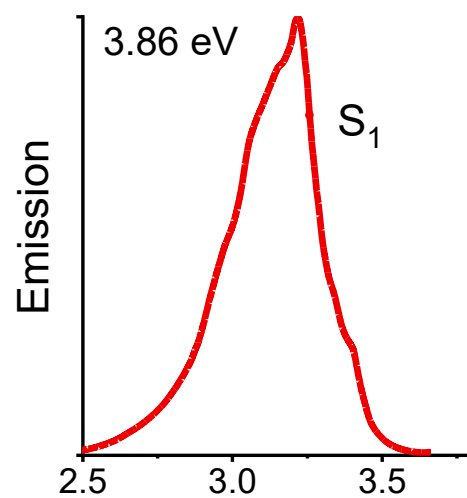
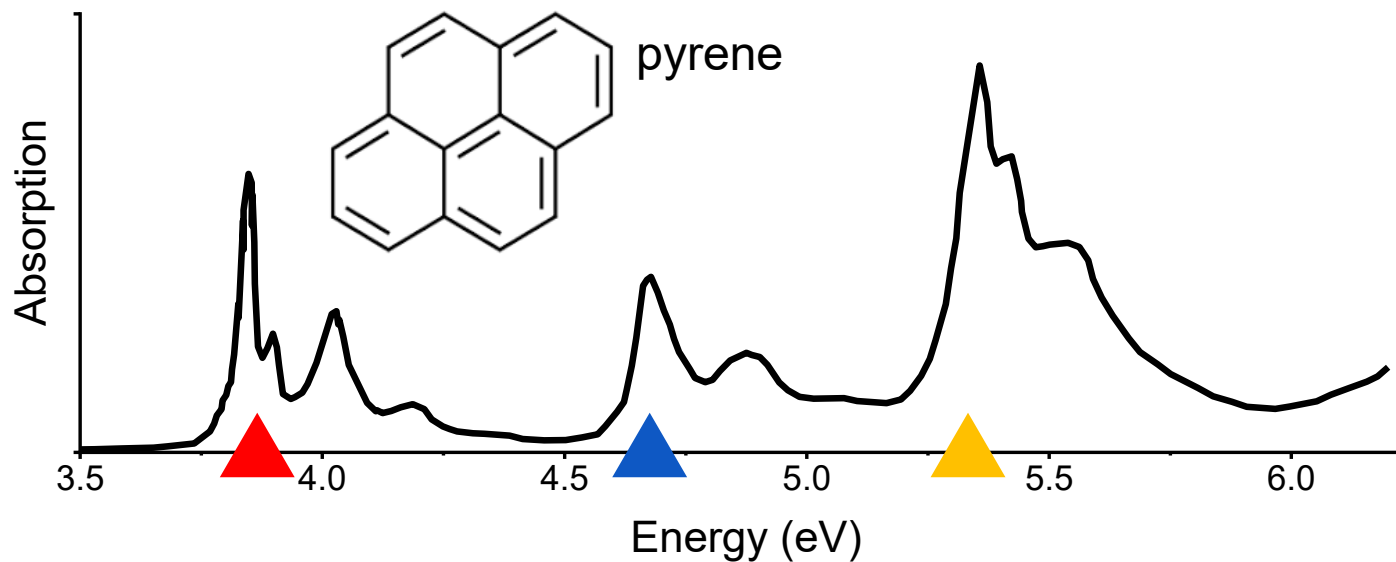












Non-Kasha
emission?

Non-Kasha fluorescence of pyrene emerges from a dynamic equilibrium between excited states

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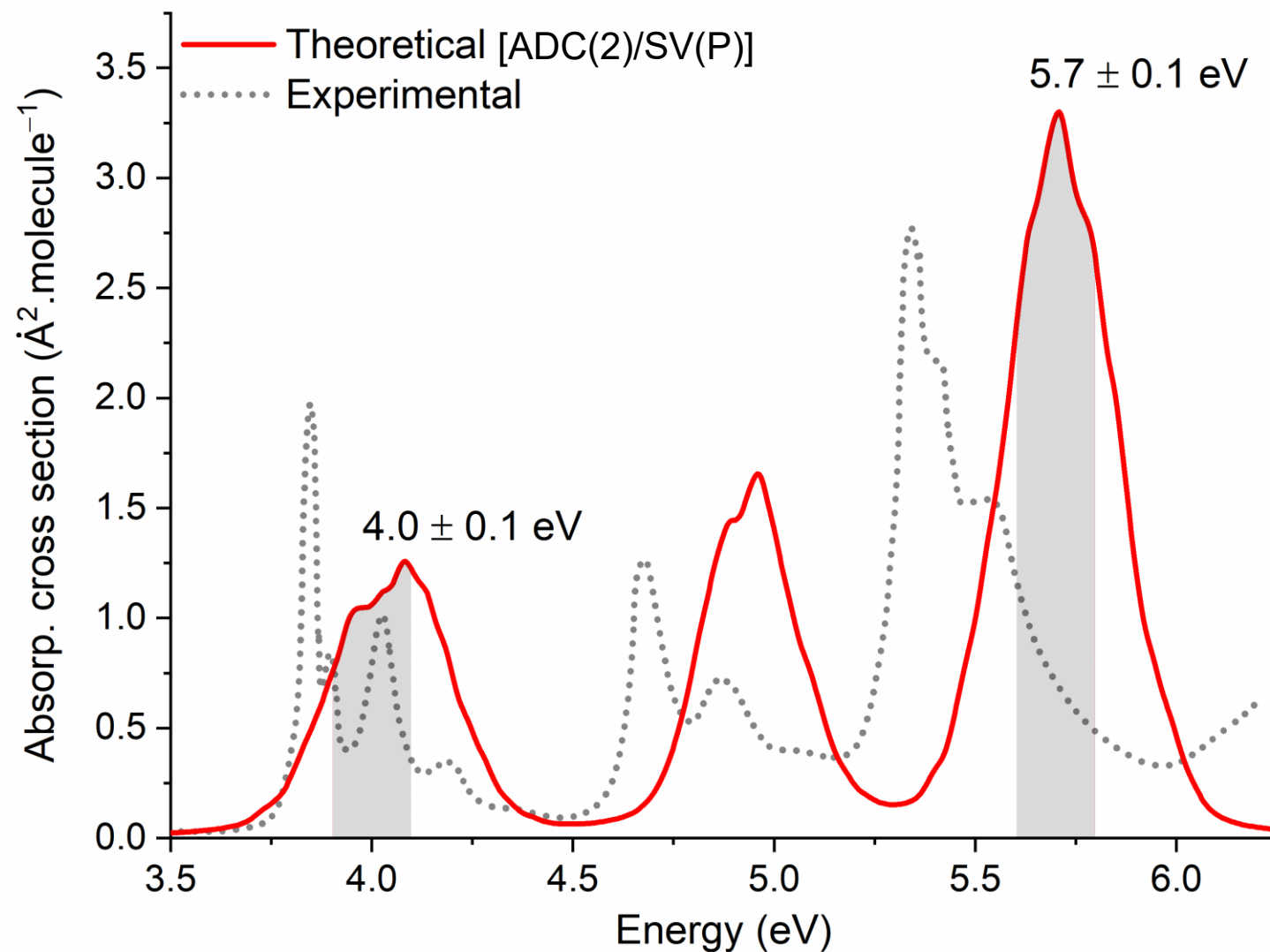
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Gabriel Braun,¹ Itamar Borges, Jr.,^{1,a)} Adélia J. A. Aquino,² Hans Lischka,^{3,a)} Felix Plasser,⁴ Silmar A. do Monte,⁵ Elizete Ventura,^{5,a)} Saikat Mukherjee,⁶ and Mario Barbatti^{6,7,a)}

Dynamics from two excitation windows



Simulating non-Kasha fluorescence

$$\Gamma_{TOT}(E) = \sum_J \Gamma_{J \rightarrow 0}(E) \rho_{1J}$$

$$\sum_J ()$$

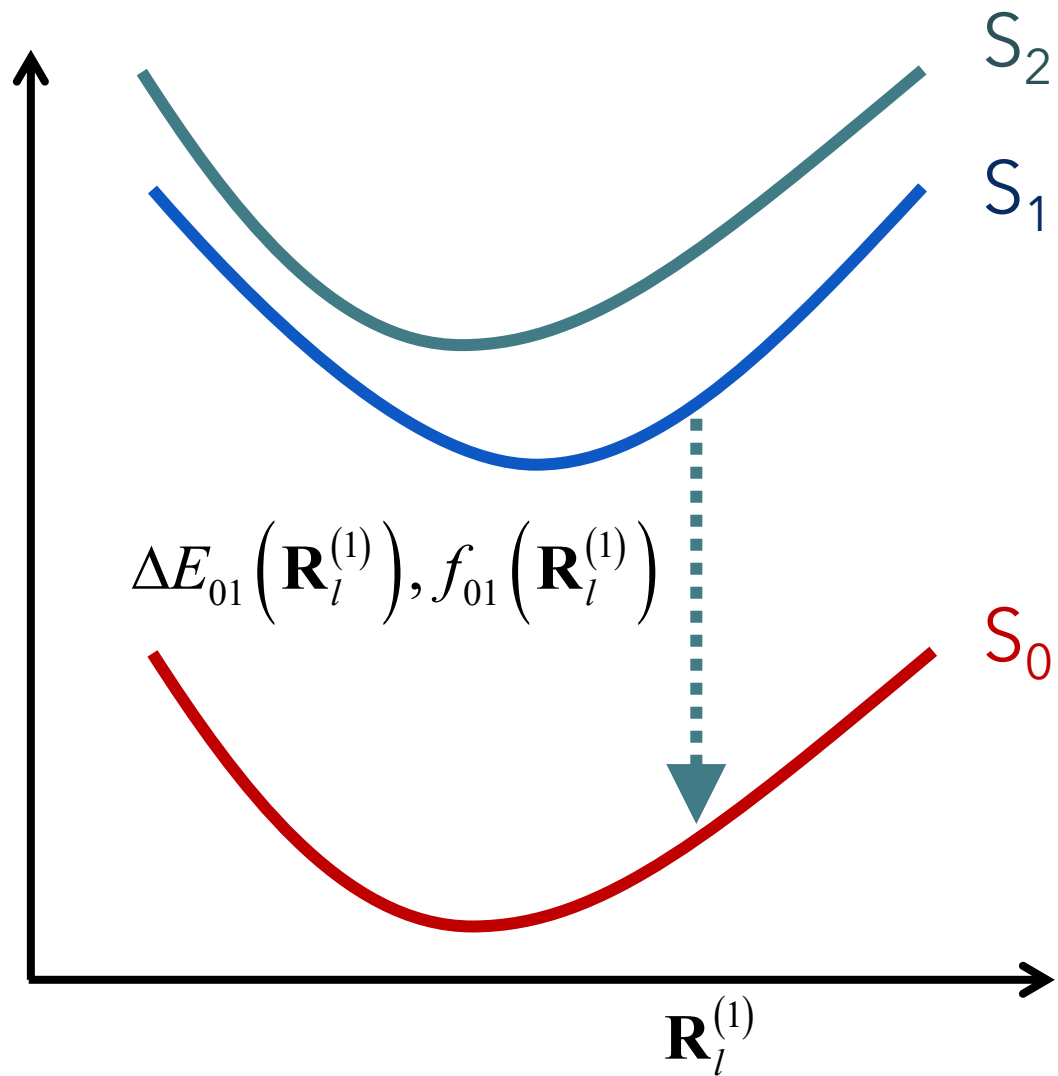
Sum over electronic states J

$$\Gamma_{J \rightarrow 0}(E)$$

Differential emission rate from S_J to S_0

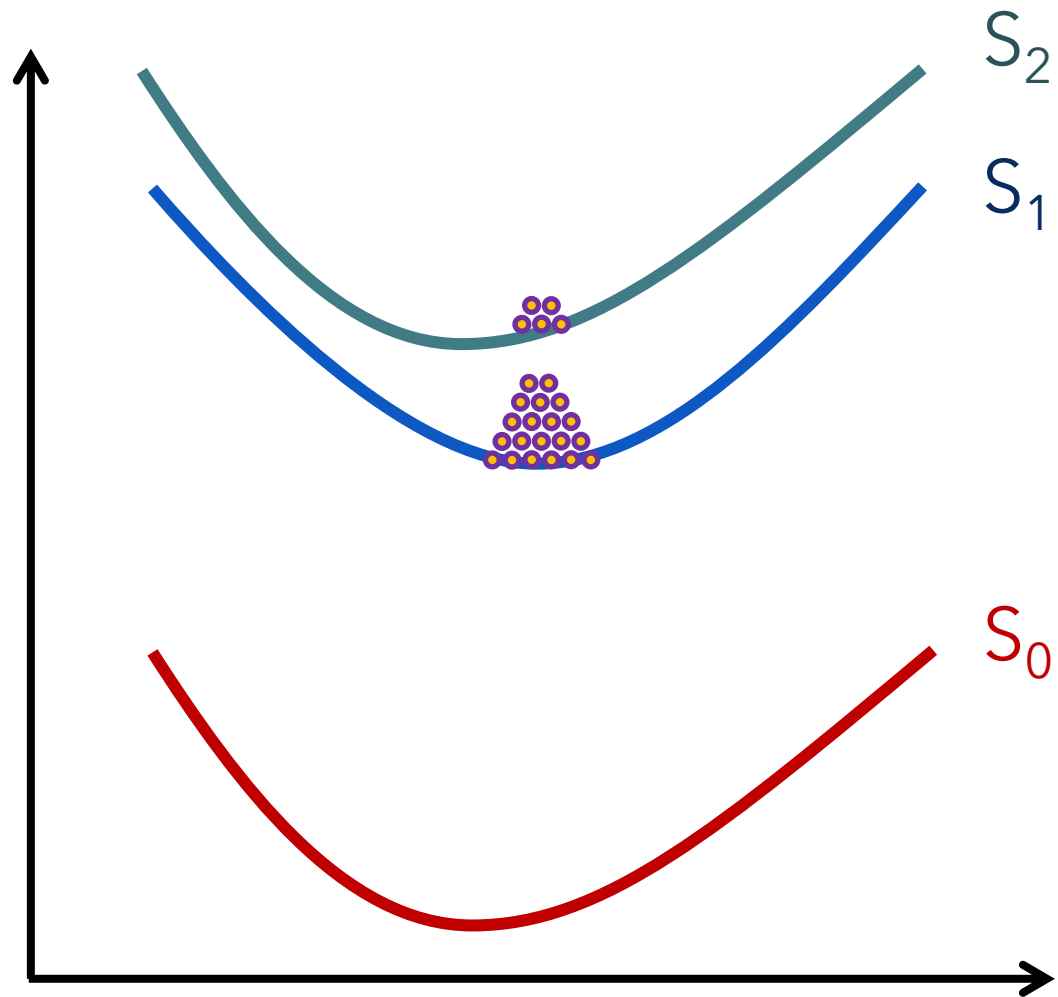
$$\rho_{1J}$$

Distribution of excited-state population J
(relative to S_1)



$$\Gamma_{TOT}(E) = \sum_J \Gamma_{J \rightarrow 0}(E) \rho_{1J}$$

$$\begin{aligned} \Gamma_{J \rightarrow 0}(E) = & \frac{2\alpha^3}{N_p^{(J)}} \sum_l^{N_p^{(J)}} \Delta E_{0J}^2(\mathbf{R}_l^{(J)}) f_{0J}(\mathbf{R}_l^{(J)}) \\ & \times [1 - H(E - \varepsilon_a)] \\ & \times G(E - \Delta E_{0J}(\mathbf{R}_l^{(J)}), \delta_J) \end{aligned}$$



$$\Gamma_{TOT}(E) = \sum_J \Gamma_{J \rightarrow 0}(E) \rho_{1J}$$

$$\rho_{1J} = \frac{N_p^{(J)}}{N_T}$$

Number of points in
state J during
dynamics

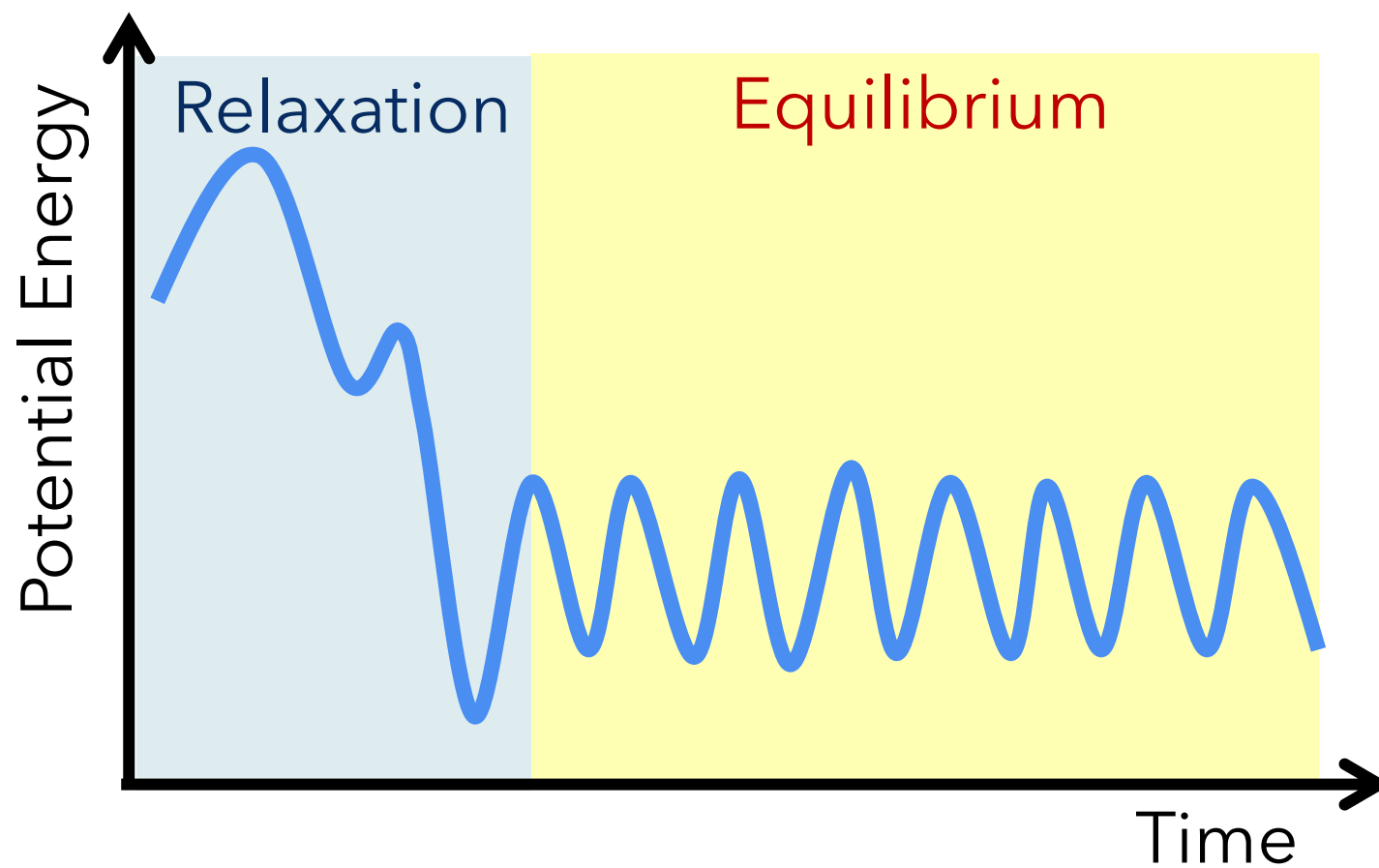
Building the ensemble

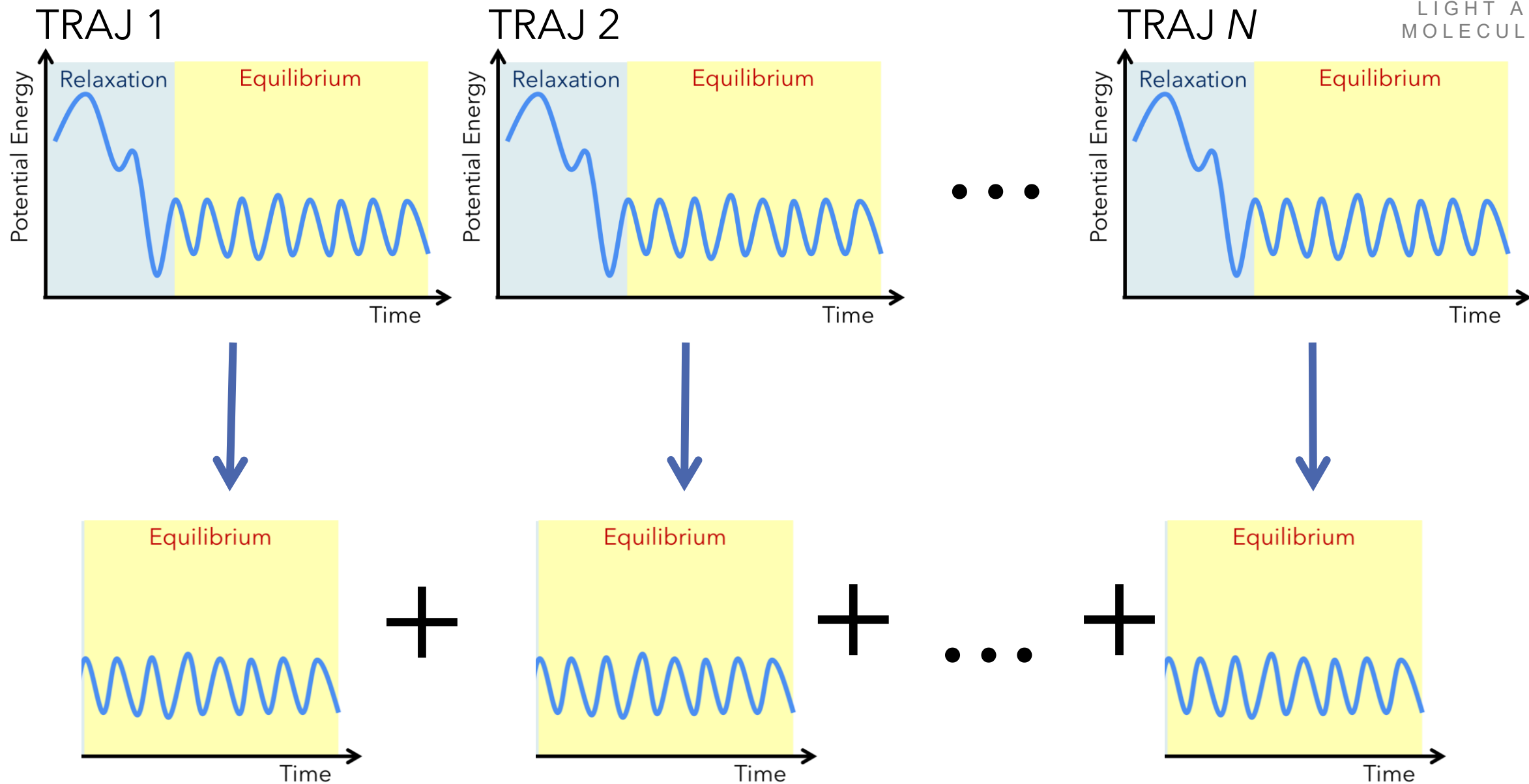
Pyrene fluorescence: 100 ns – Dynamics is unaffordable

Ergodic protocol:

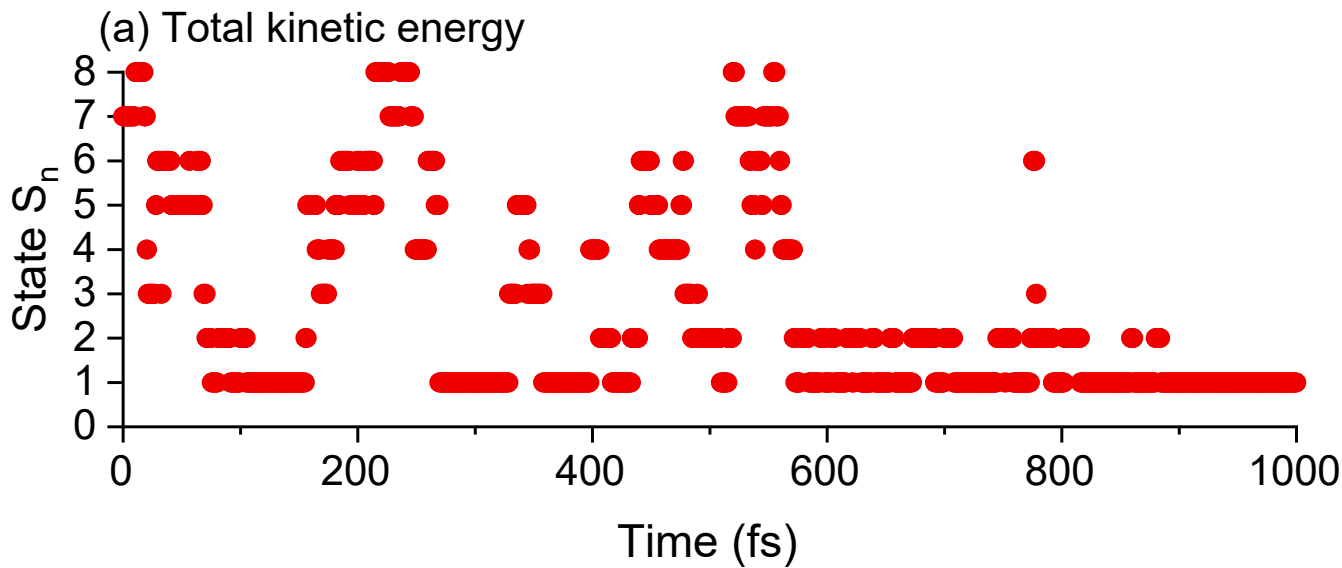
- Simulate many short surface hopping trajectories
- Discard initial relaxation
- Build the ensemble with the relaxed part of all trajectories
- Suppose this total cumulative time is representative of phase space occupation



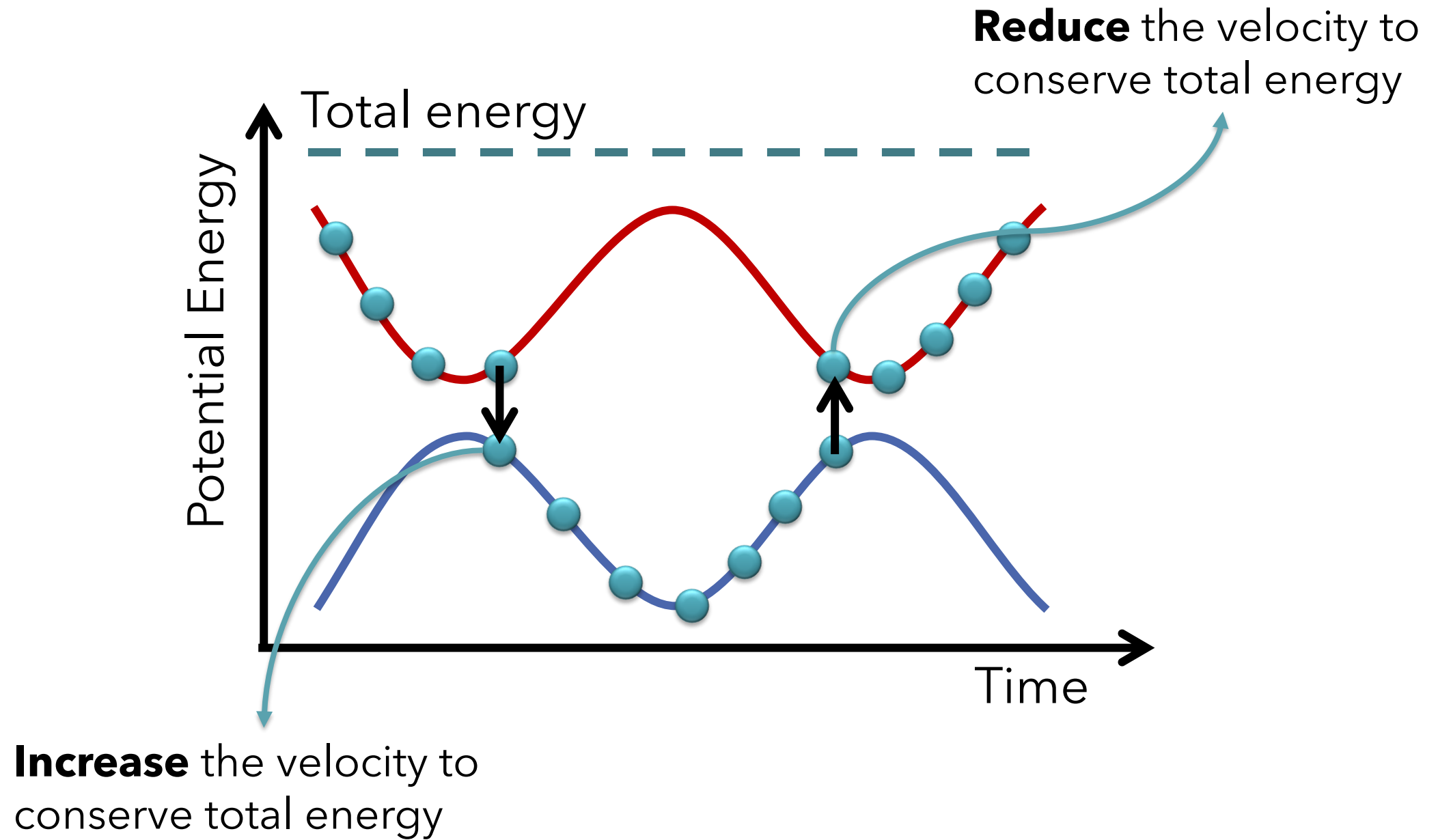




Then, ADC(2) surface hopping...



A parenthesis: Velocity rescaling in surface hopping



After hopping from L to J , velocity is rescaled as

$$\mathbf{v}_{\alpha}^{(J)} = \mathbf{v}_{\alpha}^{(L)} + \gamma_{LJ} \frac{\mathbf{u}_{\alpha}}{M_{\alpha}}$$

Rescaling is only possible if the kinetic energy removed from the molecule satisfies

$$|\Delta K_{LJ}| \leq \underbrace{\frac{1}{2 \sum_{\alpha} \frac{u_{\alpha}^2}{M_{\alpha}}} \left(\sum_{\alpha} \mathbf{v}_{\alpha}^{(L)} \cdot \mathbf{u}_{\alpha} \right)^2}_{\text{Kinetic energy reservoir}}$$

Kinetic energy

Rescaling in the NAC direction ($\mathbf{u} = \mathbf{h}_{LJ}$)

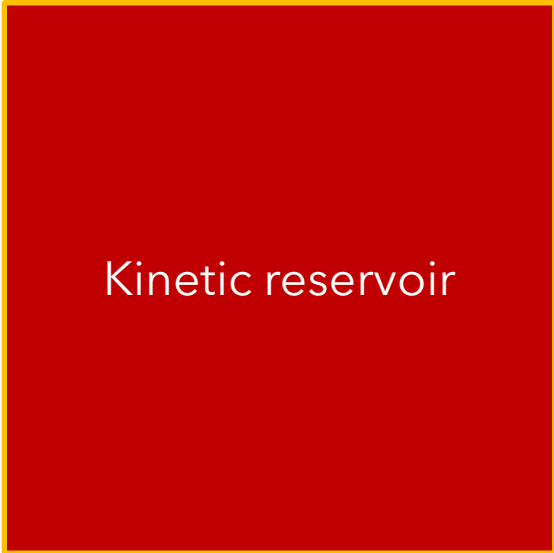
$$|\Delta K_{LJ}| \leq \frac{1}{2 \sum_{\alpha} \frac{(h_{LJ,\alpha})^2}{M_{\alpha}}} \left(\sum_{\alpha} \mathbf{v}_{\alpha}^{(L)} \cdot \mathbf{h}_{LJ,\alpha} \right)^2$$



Kinetic reservoir

Rescaling in the momentum direction ($\mathbf{u} = \mathbf{p}_L$)

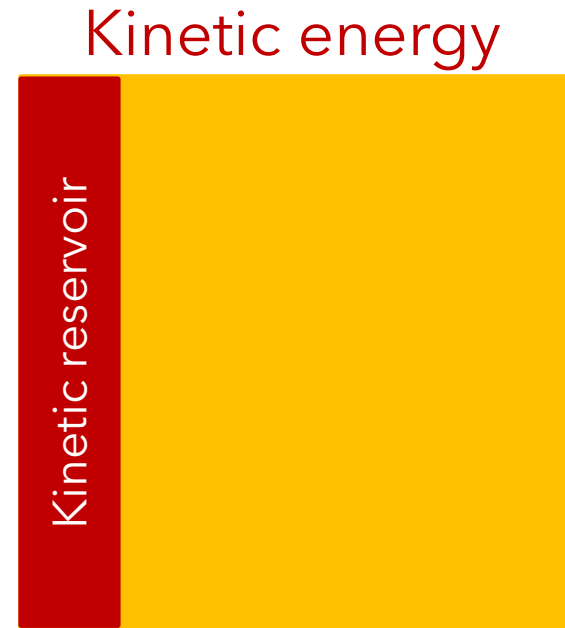
$$|\Delta K_{LJ}| \leq \frac{1}{2 \sum_{\alpha} \frac{p_{L,\alpha}^2}{M_{\alpha}}} \left(\sum_{\alpha} \mathbf{v}_{\alpha}^{(L)} \cdot \mathbf{p}_{L,\alpha} \right)^2 = K_L$$



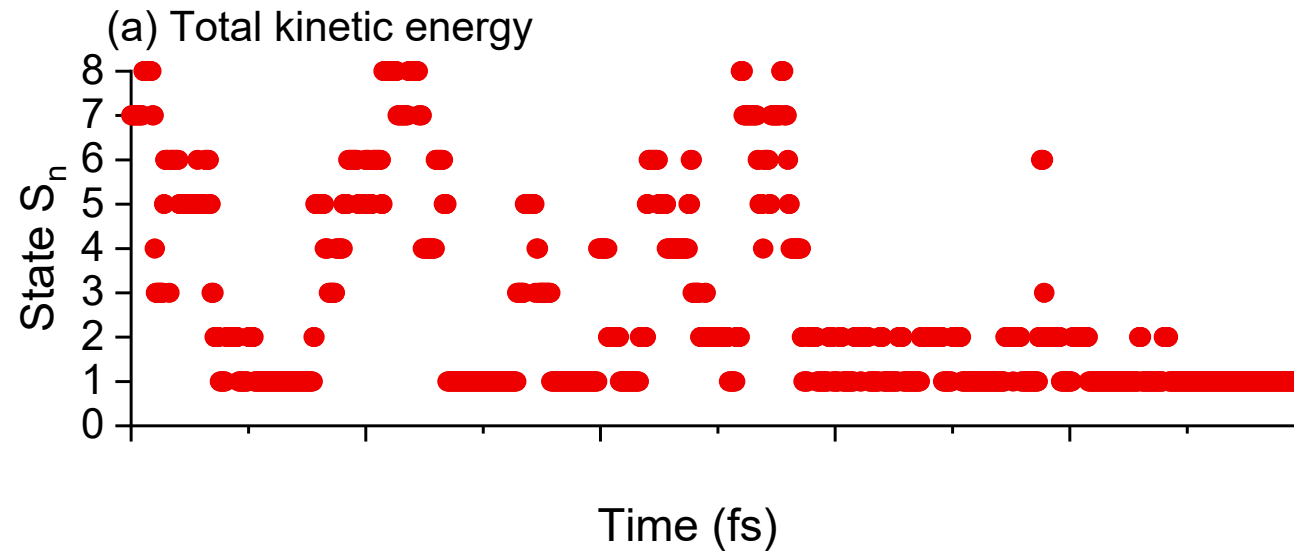
Kinetic reservoir

Rescaling in the momentum direction,
with a **reduced kinetic reservoir**

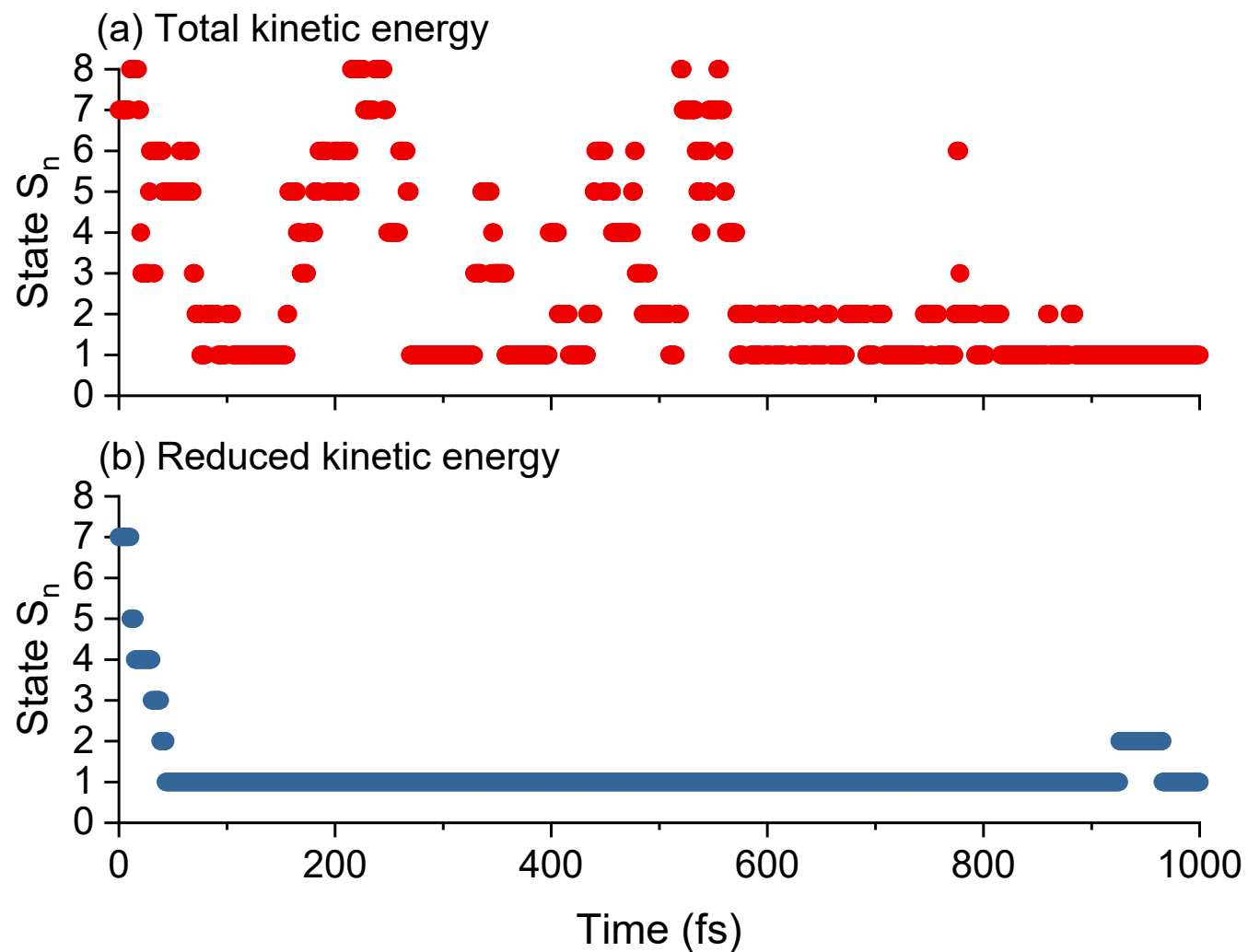
$$|\Delta K_{LJ}| \leq \frac{K_L}{N}$$



LIGHT AND
MOLECULES



Velocity rescaling!

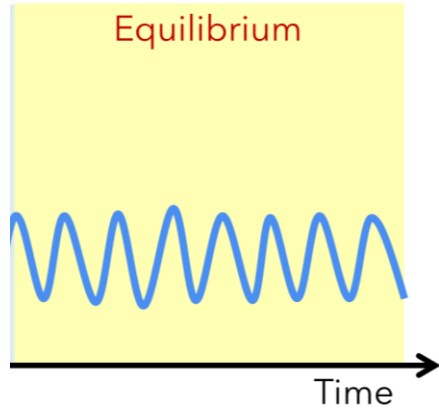


Quick guide to velocity rescaling:

- If possible, rescale along the NAC vector direction
- If NAC vectors are unavailable, adjust in the gradient difference direction
- If gradient differences are unavailable, use a reduced kinetic reservoir

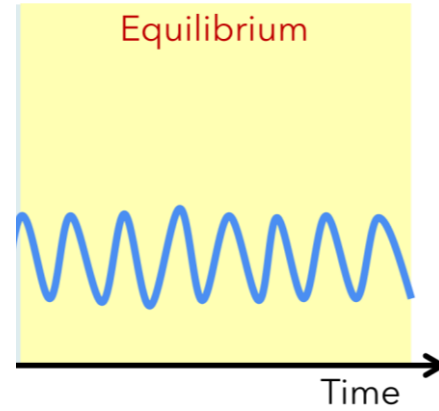
End of parenthesis

TRAJ 1



+

TRAJ 2

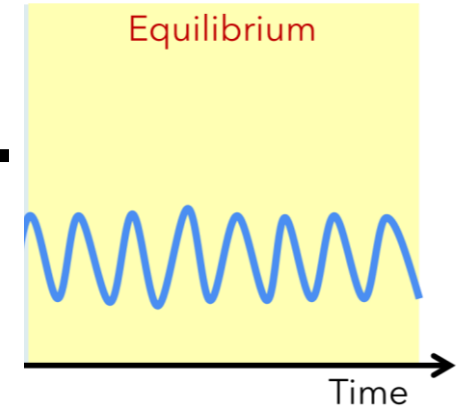


+

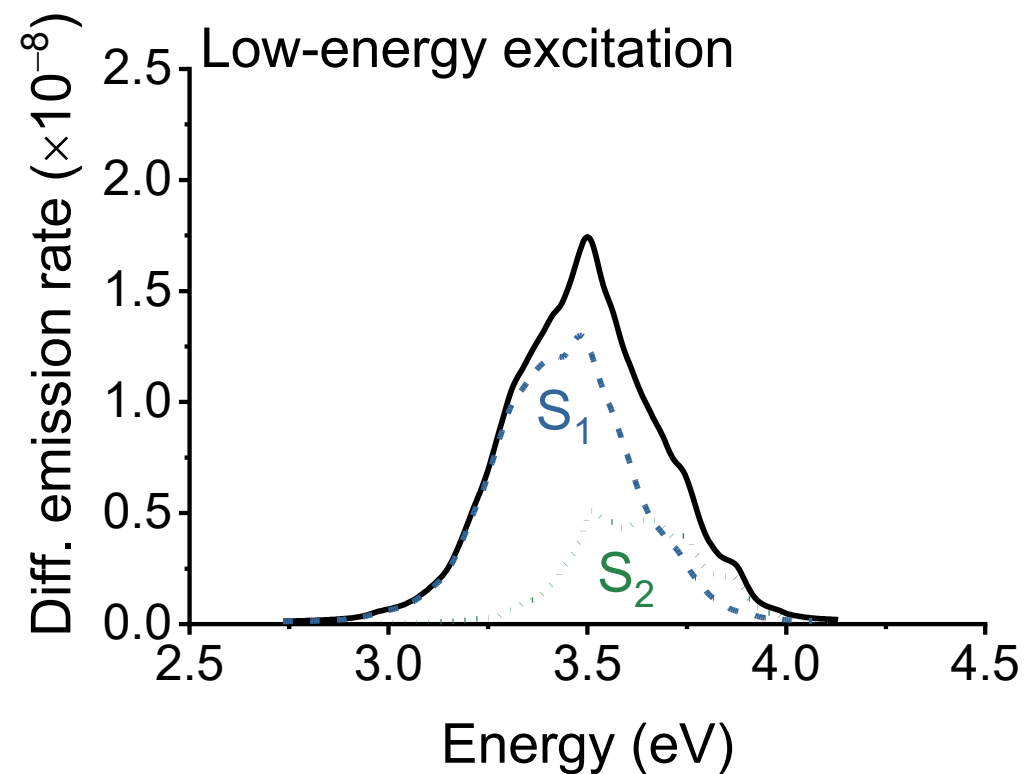
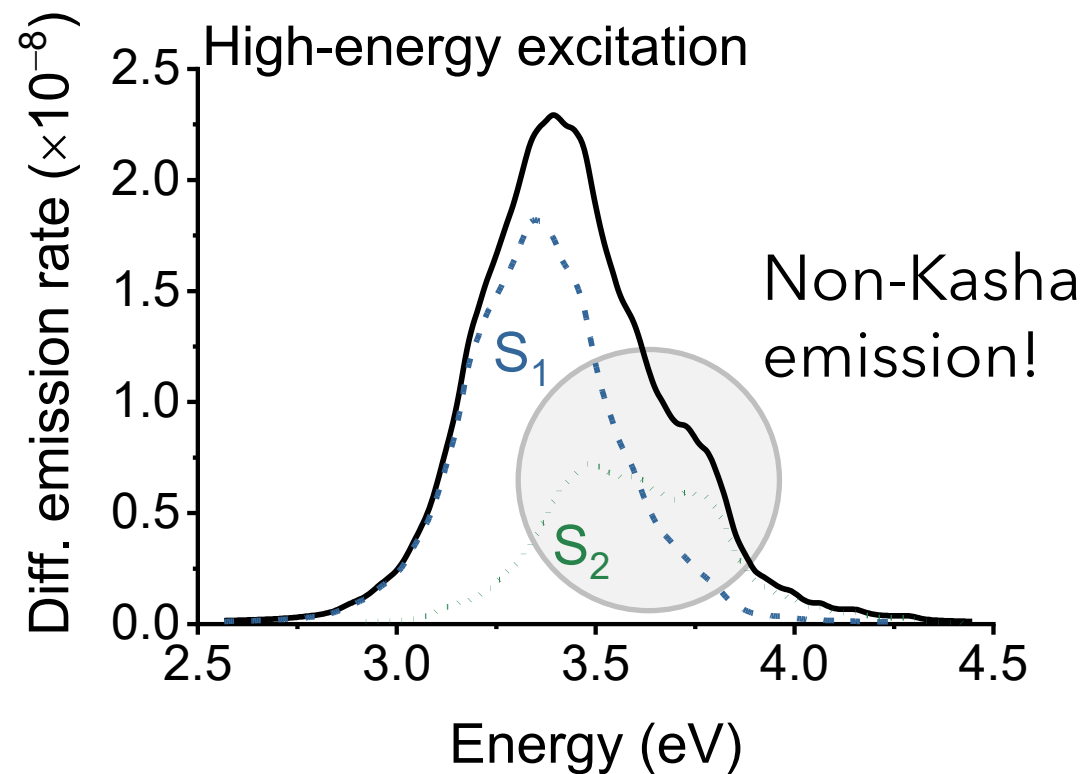
...

+

TRAJ N



	Cumulative time
High-energy band	21 ps
Low-energy band	23 ps

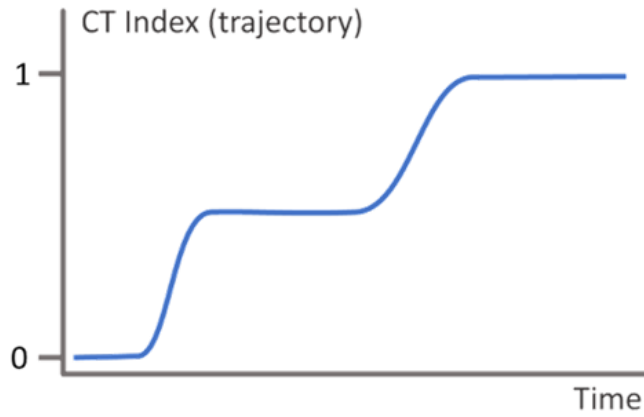


We employed nuclear ensembles and surface hopping to characterize the non-Kasha fluorescence of pyrene.

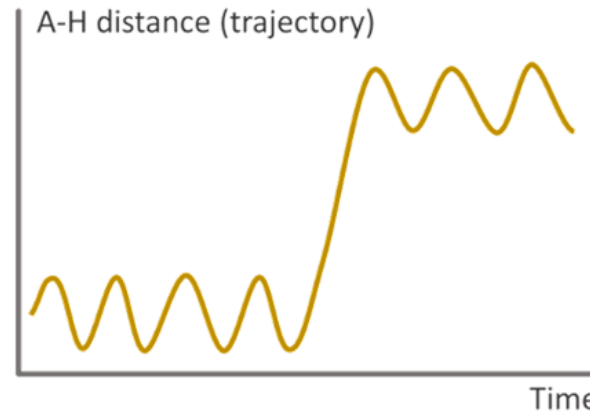
And we can do much more...

Surface hopping algorithmic flexibility

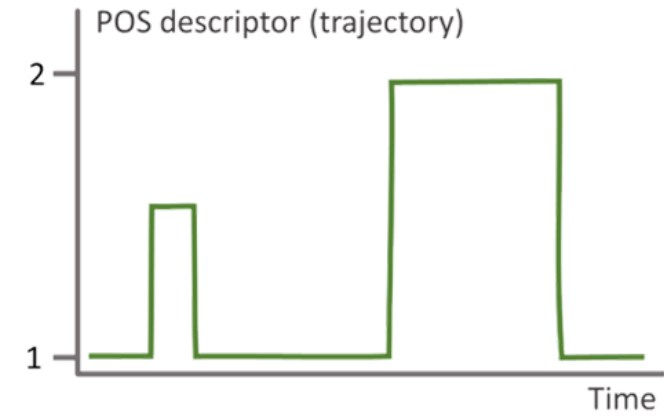
a) Electron transfer



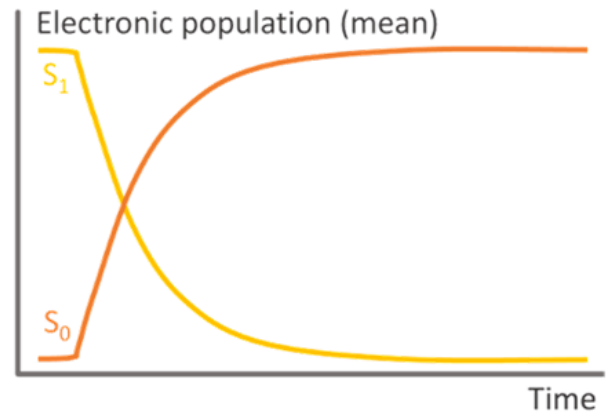
b) Hydrogen/Proton transfer



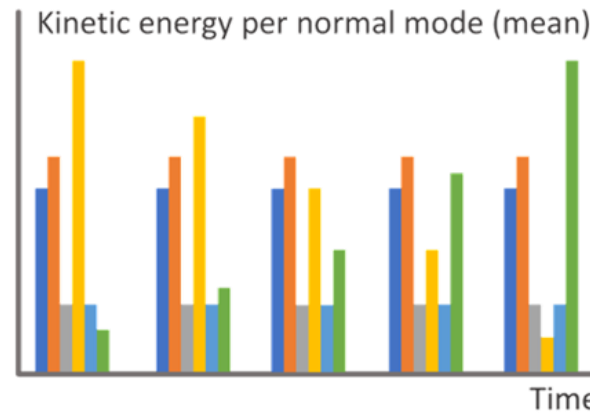
c) Electronic energy transfer



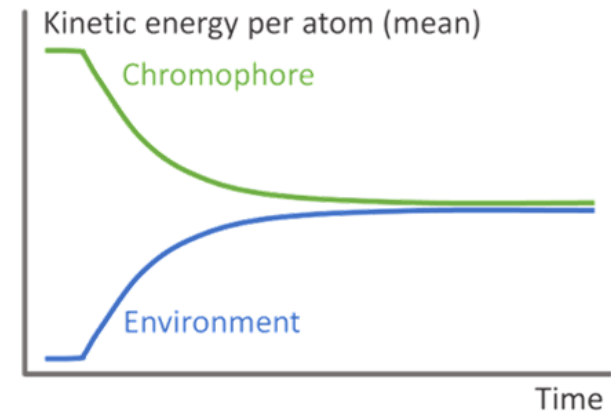
d) Internal conversion



e) Intramolecular vibrational relaxation



f) Vibrational cooling



Newton-X offers a complete software platform for surface hopping dynamics, from spectrum simulations to advanced data analysis.

To know more:

Pyrene fluorescence:

- Braun *et al.* *J Chem Phys* **2022**, 157, 154305

Kinetic energy rescaling:

- Toldo *et al.* *JCTC* **2024**, 20, 614

Surface hopping flexibility:

- Toldo *et al.*, *PCCP* **2023**, 25, 8293

